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S.Y. B.B.A.(Computer Application)

CA - 402: OBJECT ORIENTED CONCEPTS THROUGH CPP (2019 Pattern) (Semester - IV)

Time: 2½ Hours] [Max. Marks: 70

Instructions to the candidates:

- 1) All questions are compulsory.
- 2) Figures to the right indicate full marks.
- Q1) Attempt any EIGHT of the following. (Out of Ten)

 $[8 \times 2 = 16]$

- a) What is extraction and insertion operator?
- b) Explain any two manipulators.
- c) Define constructor.
- d) What is inline function.
- e) What is reference variable? What is its major use.
- f) What is Abstraction and Encapsulation.
- g) What is compile Time polymorphism.
- h) What is default argument.
- i) What is the use of scope resolution operator.
- j) What are the access specifiers used in C++.
- Q2) Attempt any four of the following. (Out of Five)

 $[4 \times 4 = 16]$

- a) Explain memory management operators with the help of suitable example.
- b) Explain memory allocation for objects with non-static data member and static data member.
- c) When do we make a class virtual base class? Explain it with suitable example.
- d) Explain array of object in C++ with example.
- e) Explain any four formatted input/output functions.

Q3) Attempt any Four of the following. (Out of Five)

- $[4 \times 4 = 16]$
- a) Write a C++ program to create a class which contains two data members. Write member functions to accept, display and swap two entered numbers using call by reference.
- b) Write a C++ program to create a class Book which contains data members as B-Id, B-Name, B-Author, B- publication. Write member functions to accept and display Book information also display count of books. (Use static data member to maintain count of books)
- c) Write a C++ program to calculate square and cube of integer number by using inline function.
- d) Design C++ class which contains function display(). Write a program to count number of times display() is called. (use static data member).
- e) Write a C++ program to read contents of a text file and count number of characters. Words and lines in a file.

Q4) Attempt any four of the following: (out of Five)

 $[4 \times 4 = 16]$

- a) Can we pass class object as function arguments? Explain with the help of an example.
- b) Explain various stream classes used to perform console input/output (I/o) operations.
- c) What is class Template? Explain syntax of class template with suitable example.
- d) Write a program to perform addition of two matrices using operator overloading.
- e) Trace the output of the following program and explain it. Assume there is no syntax error.

```
# include < iostream.h>
Class abc
{
  int i;
  public:
  abc (int v = 0)
```

```
{
    Cout <<"In the constructor\n";
    i = v;
}
Void print (Void)
{
    Cout <<"The value of i is " <<<endl;
};
Void main ()
{
    abc a (10);
    abc b;
    a. print ();
    b. print ();
}</pre>
```

- **Q5)** Write a short note on any two of the following: (Out of three) $[2 \times 3 = 6]$
 - a) Exception Handling
 - b) Operator overloading
 - c) Pointer to object with example.

